

*J 19 Sep 88*

SECRET//NOFORN

## PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

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PROJECT NUMBER: S3 TRNG	SESSION NUMBER: 1
DATE OF SESSION: 880914	DATE OF REPORT: 880916
START: 1420	END: 1500
METHODOLOGY: CRV	VIEWER IDENTIFIER: 032

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1. (S/NF/SK) MISSION: Access and describe in a stage one sense training target # 716, Colosseum, Rome, Italy.
2. (S/NF/SK) VIEWER TASKING: Encrypted coordinates 7160/8809.
3. (S/NF/SK) COMMENTS: Today 032 learned what unobjectified AOLs or AOL matching can do. He had an unobjectified AOL of "modern, hollow building" which he did not mention until after the session. The effect of this can be seen in his sketch, which conceptually is good, but because of the earlier AOL he misplaced the curving aspects of the structure in order to make it appear more modern.
4. EVALUATION: 3.

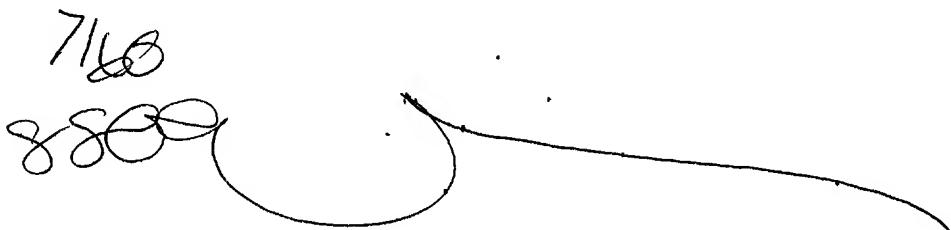
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HANDLE VIA SKEET CHANNELS ONLY  
SPECIAL ACCESS REQUIRED

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CLASSIFIED BY: DIA (DT)  
DECLASSIFY ON: OADR

PI - Yes

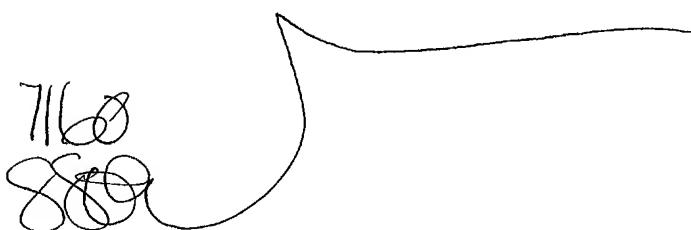
14 Sep 88  
1420L

A. RISING UP  
BACK - ANGLE  
ACROSS —  
SLOPE  
DOWN .  
HARD - HILL

B. STRUCTURE



MISSED BREAK.



A. up - ANGLE  
ACROSS .  
CONF - BREAK  
ANGLE VS. PEAKS  
BE MORE  
CLEAR .

768  
S80

A. Up -  
Angle -  
ACROSS

HARD - MM

B. Structure

S7

With  
Blue.  
Black  
Smooth  
Angles  
Curves

MOTORS  
MACHINES.  
Voices.

le  
Moderately  
pointy

AOL Break  
Storing outside  
Structure

PDL 3

7160

SSOC

- A. Across  
Angle up  
Angle across  
Shard - may  
B. Structure

S?  
Red  
Black  
white  
glassy  
rough  
Angles  
wires  
machines  
horns  
clicking

DOL Break  
clicking

PP66 4

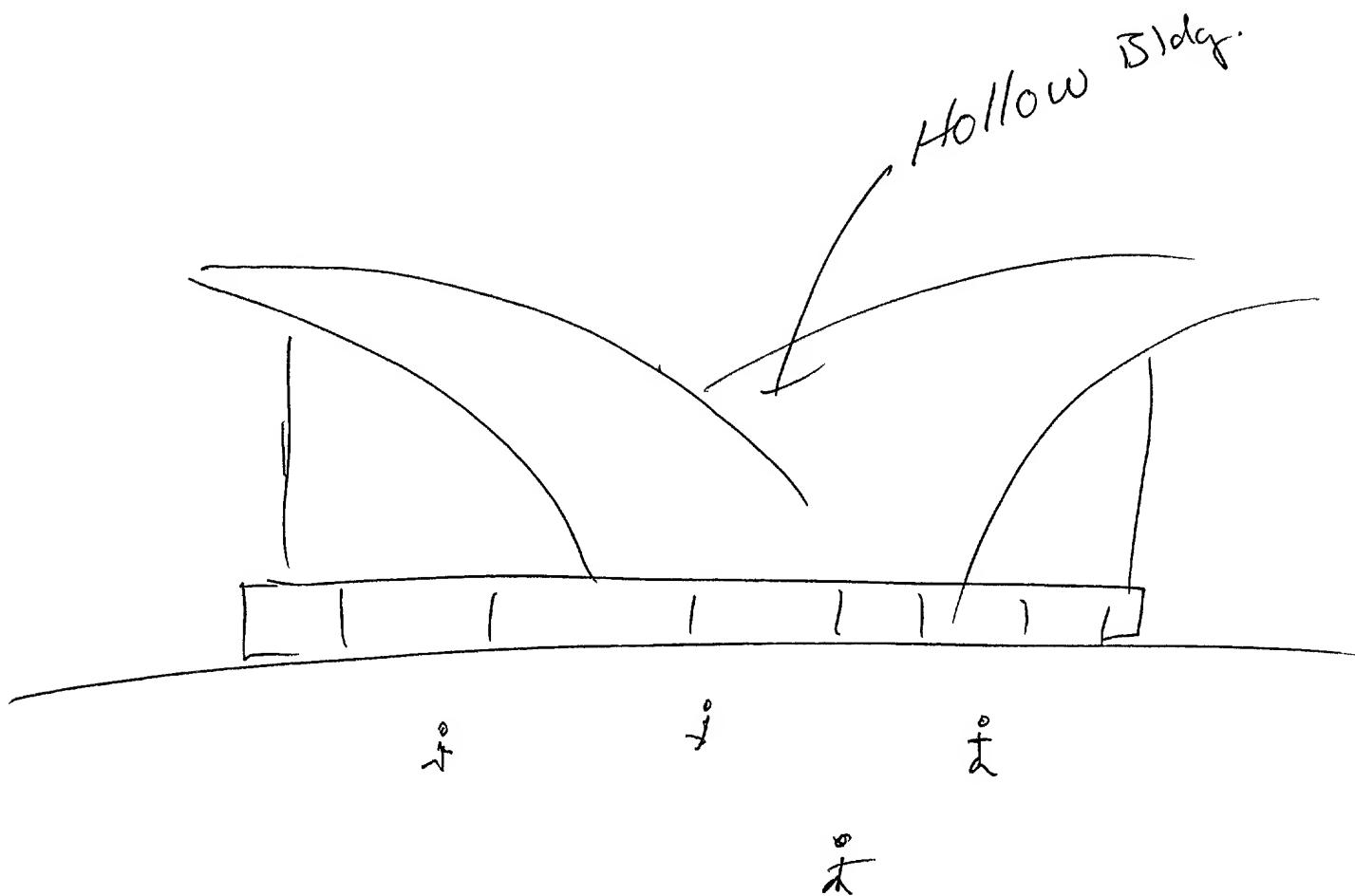
7166  
SSB

- A. Angle up  
Angle across  
Hard - man  
B. Structure

SZ →  
White  
Blue  
Green  
Black  
glassy  
rough  
moderate temp.  
machines  
windy  
clicking  
Voices  
tall  
wide  
open  
hard  
low

:

At Break  
make me feel  
alone -  
Isolated



### Colosseum

This beautiful artifact was first opened to the public in 79 AD. It was used as a quarry by many architects of the middle ages and renaissance. The colosseum could hold 45,000 to 50,000 people in its elliptical shape and covered approximately 6 acres of land. In its completed form seating was in three tiers with standing room above the third tier. The three tiers were decorated with Doric, Ionic, and Corinthian columns, respectively. Above the third tier was a windowed wall.

Beneath the timbered floor there was a maze of dens where animals in movable cages were kept. In addition, the arena could be flooded for sea fights and an awning could be raised to protect an audience from inclement weather. The seats were supported by a vaulted substructure. Ventilation was good and the large crowds were easily accommodated by an excellent system of staircases, entrances and exits. Originally the colosseum has a marble facing and marble seats, it was also adorned by statues.

It was a place for games and the exhibition of wild, exotic beasts. Usually the animals were made to fight with one another or with men. Most popular events were the gladiator contests, man against man.